Skills and Practices (strongest first)

- Languages: C++, JavaScript (ES6+), Python, TypeScript, Ruby, Objective-C, SQL
- Technologies: Qt 5, React.js, Node.js, CSS, Redux, Google Cloud Platform, Express, Electron, React Native, Webpack, Vue.Js
- Processes: Scrum, Agile, Kanban

EXPERIENCE

Naval Research Laboratory

Software Engineer

- Developed client applications in Qt (C++) on a daily basis.
- Improved efficiency of applications by delegating CPU-intensive tasks to background threads.
- Implemented systems for ingesting large amounts of sensor data for further analysis.
- Improved code review practices as well managed pull requests and merges.
- Refined development practices and helped team devise more efficient methods for collaboration and testing.
- Traveled to remote sites to collaborate with remote team members.
- Participated in general research in topics relevant to mine warfare.

The University of Southern Mississippi

Software Developer

- Designed and developed a content delivery framework for university department apps using Objective-C.
- Implemented networking libraries for continuous content updates for mobile apps.
- Created a content management web app using AngularJS.
- Helped manage app testing practices using TestFlight.
- Participated in the delivery of apps to the iTunes App Store.
- Provided onboarding information and guidance to new developers.
- Discussed project requirements with external clients and reported regularly with progress updates.

Projects

- danielsmith.io: Portfolio website built on preact with optimizations for first meaningful paint and time to interactive. Developed using Preact.
- Barbell Ninja: Progressive Web App to help optimize barbell plate unracking/reracking in a gym setting and track rep maxes. Developed using React.
- max-rep: N-Rep and One-Rep Max calculator implemented as a Node.js module for use by third parties in logger/calculator apps. Dependency for Barbell Ninja. Available in npmjs. Compatible with ES5 and TypeScript. Fully documented with 100% test coverage.

Education

•	The University of Southern Mississippi Master of Science in Computer Science; GPA: 4.0	Hattiesburg, MS Aug. 2015 – Aug. 2016
•	The University of Southern Mississippi Bachelor of Science in Computer Science; GPA: 4.0	Hattiesburg, MS May 2013 – May 2015
•	Jones County Junior College Associate of Applied Science in Information System Technology; GPA: 4.0	Ellisville, MS Aug. 2011 – May 2013

Stennis Space Center, MS Jan. 2017 - Present

Hattiesburg, MS

Mar. 2014 - Dec. 2016